



Distributed Systems

Winter Term 2024/25

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12 Summary, Important Topics



1. Introduction

- ➔ Definition of a distributed system
- ➔ **Features / challenges of distributed systems**
- ➔ Architecture models: client/server, n-tier

2. Middleware

- ➔ Tasks of the middleware
- ➔ Communication-oriented and application-oriented middleware
- ➔ **Implementation of remote calls (proxy pattern)**

3. Distributed Programming with Java RMI

- ➔ **Approach to create an RMI application**
- ➔ **Programming of server and client**



4. Name Services

5. Process Management

- ➔ Graph partitioning, list scheduling, code migration

6. Time and Global State

- ➔ **Synchronization of physical clocks**
- ➔ **Lamport's happened-before relation (causality relation)**
- ➔ **Lamport and vector clocks**
- ➔ **Consistent cuts, Chandy/Lamport algorithm**



7. Coordination

- ➔ Election algorithms
- ➔ **Mutual exclusion (centralized, Ricart/Agrawala, ring)**
- ➔ **Multicast (reliability, order)**
- ➔ Transactions

8. Replication and Consistency

- ➔ **Sequential consistency, release consistency**
- ➔ Distribution protocols
- ➔ **Consistency protocols (primary-based, quorum-based)**



9. Distributed File Systems

10. Distributed Shared Memory

11. Fault Tolerance

- ➔ Failure models
- ➔ Physical redundancy, agreement
- ➔ Recovery