



Distributed Systems

Summer Term 2020

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4 Name Services



Content

- ➔ Basics
- ➔ Example: JNDI

Literature

- ➔ Tanenbaum, van Steen: Ch. 4.1
- ➔ Farley, Crawford, Flanagan: Ch. 7
- ➔ <http://docs.oracle.com/javase/tutorial/jndi/overview>

4.1 Basics



Names, Addresses and IDs

- ➔ **Name**: character or bit sequence that refers to a unit
 - ➔ unit: e.g. computer, printer, file, user, website, ...
- ➔ **Address**: name of the entry point of a unit
 - ➔ entry point allows access to the unit
 - ➔ several entry points per unit are possible
 - ➔ entry point may change over time
- ➔ A **position-independent name** identifies a unit independently from its entry point
- ➔ **ID**: name with the following properties:
 - ➔ ID refers to at most one unit, unit has at most one ID
 - ➔ ID always refers to the same unit (not reused)



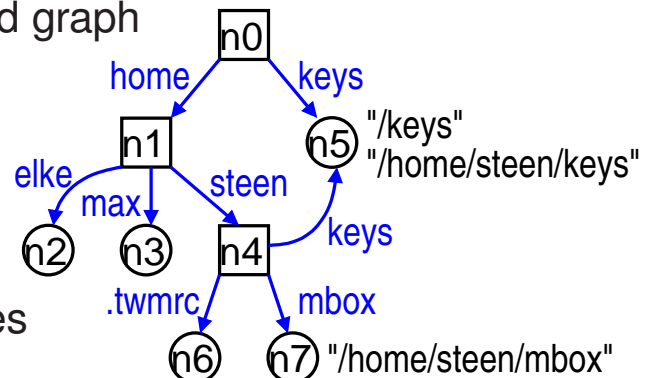
Namespaces

→ represented by directed, labelled graph

→ leaf node: named unit,
with information / status
if required

→ inner node: directory node

→ edges are labeled with names



→ Units are named by paths in the graph:
Start node: < Label-1, Label-2, ... >

→ absolute path: starting from root (of namespace)

→ relative path: starting from any node

→ Example: names in the UNIX file system



Aliasing and Linking

→ **Alias**: alternative name for the same unit

→ Possibilities for the realization of aliases:

→ allow several absolute pathnames for one unit

→ e.g. *hard link* in Unix

→ a (special) leaf node stores pathname of the unit

→ e.g. *symbolic link* in Unix

→ Transparent linking of different namespaces:

→ a (special) directory node stores the ID of a directory node in another namespace

→ e.g. *mounted* file system in Unix



Name Resolution

- ➔ Finding the node (or information) that corresponds to a name
 - ➔ start at the start node
 - ➔ look up first label in directory table
 - ⇒ ID of the next node
 - ➔ etc., until the path is completely processed
- ➔ **Conclusion mechanism**: determination of the start node
 - ➔ usually implicit
- ➔ **Global names**: resolution independent of specific context
- ➔ **Local names**: resolution is context-dependent
 - ➔ e.g. pathname relative to working directory in Unix



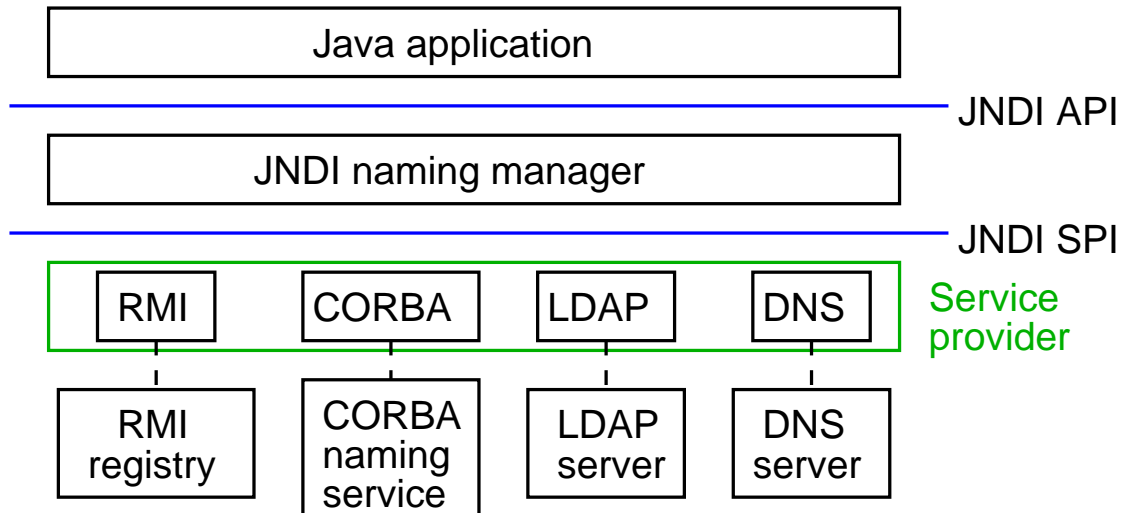
Implementation of Naming Services

- ➔ Typical operations:
 - ➔ bind(name, address, attributes)
 - ➔ lookup(name, attributes) ⇒ address, attributes
 - ➔ unbind(name, address)
- ➔ In distributed systems:
 - ➔ namespace is stored distributed (usually hierarchically)
 - ➔ for high availability: additionally replicated storage
- ➔ Name resolution can be iterative or recursive
 - ➔ iterative: Server responds with address of next server
 - ➔ recursive: server requests even at next server
- ➔ Example: *Domain Name System* (👉 **RN_I, 11.1**)

4.2 Example: JNDI



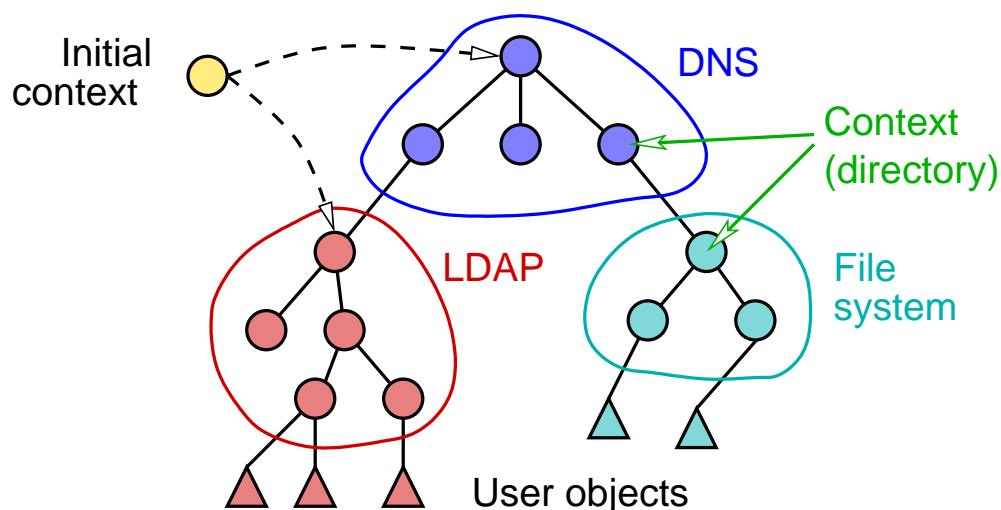
- ➔ JNDI: *Java Naming and Directory Interface*
- ➔ API for access to different name and directory services
 - directory service also stores attributes of objects



4.2 Example: JNDI ...



- ➔ JNDI supports compound namespaces
 - managed by various name or directory services



- ➔ Directories are called “contexts”
 - objects are bound to names within a context



The Interface `javax.naming.Context` for Naming Contexts

- ➔ Important methods:
 - ➔ `bind()`, `rebind()` : bind objects to names
 - ➔ `bind()` throws exception if name already exists
 - ➔ `unbind()` : remove names
 - ➔ `rename()` : rename
 - ➔ `lookup()` : resolve name to object
 - ➔ `listBindings()` : list of all bindings
 - ➔ `createSubcontext()` : create sub-context
 - ➔ `destroySubcontext()` : delete sub-context



The Interface `javax.naming.Context` for Naming Contexts ...

- ➔ Implementation class `InitialContext`
 - ➔ for initial context (depending on the concrete name service)
 - ➔ `Context iC = new InitialContext(properties);`
 - ➔ configuration via `Properties` object (`Hashtable`), among others:
 - ➔ `"java.naming.factory.initial"`
 - ➔ factory for `InitialContext`
 - ➔ `"java.naming.provider.url"`
 - ➔ contact information for service provider
 - ➔ `"java.naming.security.principal"` and `"java.naming.security.credentials"`
 - ➔ user name and password for authentication

4.2 Example: JNDI ...



Example: Accessing the RMI Registry

```
import javax.naming.*;
...

Properties props = new Properties();
props.put("java.naming.factory.initial",
    "com.sun.jndi.rmi.registry.RegistryContextFactory");
props.put("java.naming.provider.url",
    "rmi://localhost:1099");
Context ctx = new InitialContext(props);

obj = (Hello)ctx.lookup("Hello-Server");

message = obj.sayHello();
```

4.2 Example: JNDI ...



Example: Accessing a Local File System

```
import javax.naming.*;
...

Properties props = new Properties();
props.put("java.naming.factory.initial",
    "com.sun.jndi.fscontext.RefFSContextFactory");
Context ctx = new InitialContext(props);

for (int i=0; i<args.length-1; i++)
    ctx = (Context)ctx.lookup(args[i]);
NamingEnumeration<Binding> list
    = ctx.listBindings(args[args.length-1]);
while (list.hasMore()) {
    Binding b = list.next();
    System.out.println(b.getName()+" : "+b.getClassName());
}
```